CROOKED CREEK CMP JOHN C. GARAND MATCH RESULTS September 15, 2012

M1 GARAND	SLOW PRO		ONE	RAPID PRONE				SLOW STAN	IDING	AGGREGATE			
		SCORE	Х	SCORE	Х			SCORE	Х	SCORE	Х	MEDAL*	% SCORE
Smith, Michael		97	2	93	1			89		279	3	Silver	93.00%
Pakeltis, John		97	4	93				73		263	4		87.67%
Schultz, Bradley		90		80	1			86	1	256	2		85.33%
Smith, Johathan		87		35				50		172			57.33%
Hubach, Bruce		82		34				45		161			53.67%
M1903 SPRINGFIELD		SLOW PR	ONE	RAPID PRONE			<u> </u>	SLOW STANDING		AGGREGATE			
		SCORE	X	SCORE	Ιχ		I	SCORE	X	SCORE	X	MEDAL*	% SCORE
Welever, Guy	+	96	1	85	Α			78	1	259	2		86.33%
Siebert, Mike		90	· · · ·	64				69	ļ	223			74.33%
olobott, Wilko							1						1 11.00 70
	-	SLOW PR	ONE	RAPID PR	ONE			SLOW STAN	IDING	ACCREC	ATE		
VINTAGE MILITARY RIFLE		SCORE	X	SCORE	X		1	SCORE	X	AGGREGATE SCORE X		MEDAL*	% SCORE
Holland, Dennis	SR	93	3	91	1			84	^	268	4	Bronze	89.33%
Griffin, Cliff		64		65	ļ <u>'</u>		 	36	ļ	165	1	Bronzo	55.00%
	-			- 00	1		1	00					00.0070
	-						1						
M1 CARBINE													
		SLOW PR		RAPID PR		RAPID SE	· · · · · · · · · · · · · · · · · · ·	SLOW STAN		AGGREGATE SCORE X		- MEDAL*	% SCORE
Contille Adiabasel		SCORE	Х	SCORE	Х	SCORE	Х	SCORE	X		+	0.11	00.50%
Smith, Michael		94		87	1	88		93	2	362	2	Gold	90.50%
Holland, Dennis	SR	95 92	1	87	1	90 89	-	85 72		357	1	Gold	89.25%
Pakeltis, John	-			81	-					334	11	Bronze	83.50%
Schultz, Bradley		87		85		66	-	68		306	-	-	76.50%
Smith, Johathan		87	1	82	2	41	ļ	44		254	3		63.50%
SERVICE RIFLE	-	SLOW PR	ONE	RAPID PRONE		RAPID SEATED		SLOW STANDING		AGGREGATE		*	07 CCCD=
		SCORE	Х	SCORE	Х	SCORE	Х	SCORE	Х	SCORE	Х		% SCORE
Pakeltis, John		175	1	95		89	1	86	1	445	3		89.00%
Cassingham, Nathan		27		0		51		46		124			24.80%
Classification based on % so	core			* CMP Ac	 :hiever	nent Pins a	 warde	d per cut-c	ff score	 es as publish	ned by	/ CMP as (of the
High Master	97%	& above						ude Service		<u> </u>			
Master	94% to 96.99%												
Expert	89% to 93.99%												
Sharpshooter	84% to 88.99%												
Marksman	83.99	% & below	/		1		1				1	1	